



# Forrester Effect Solutions

ICIL 2005, NH Hotel, Montevideo, Uruguay

Dr David J. Newlands

IESEG School of Management

Sydney Business School

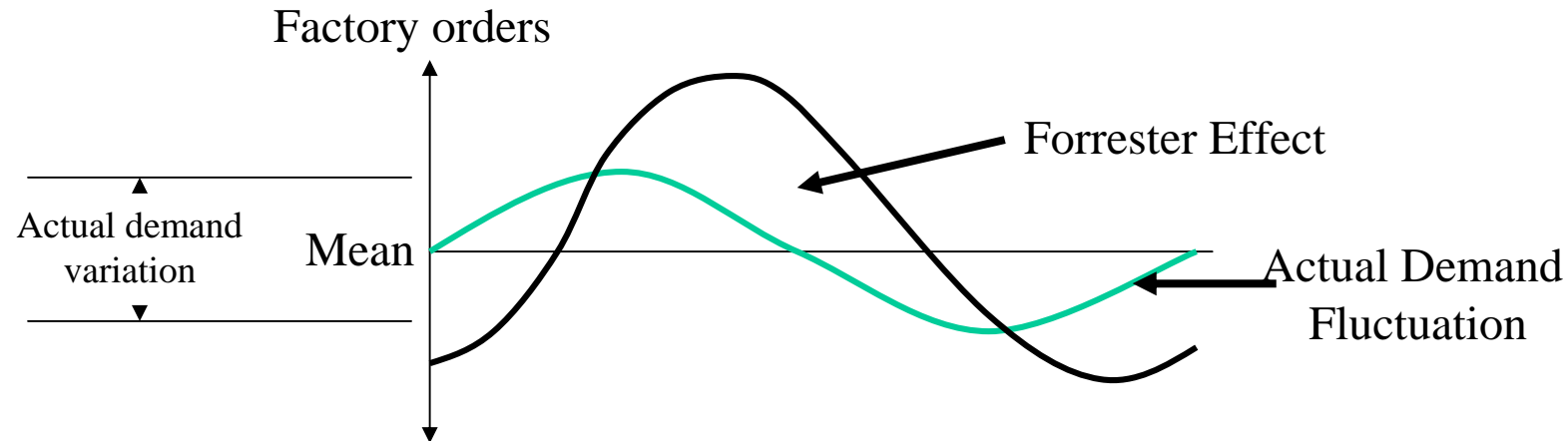
# Agenda



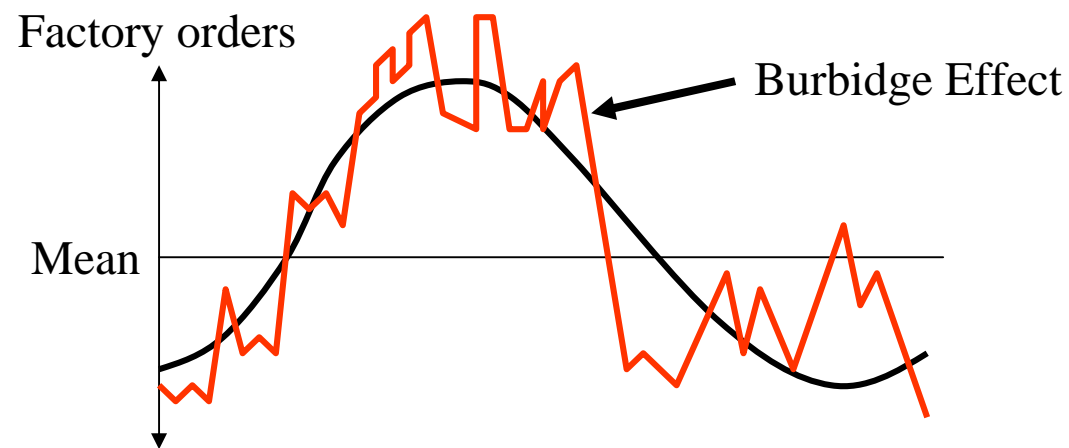
- Forrester Effect and Burbidge Effect
- Forrester Effect Causes
- Christopher's Model of Economic order quantities and economic batch quantities
- Batch Processing
- Heijunka
- Slack's Model of MRP logic

# Forrester and Burbidge Effects

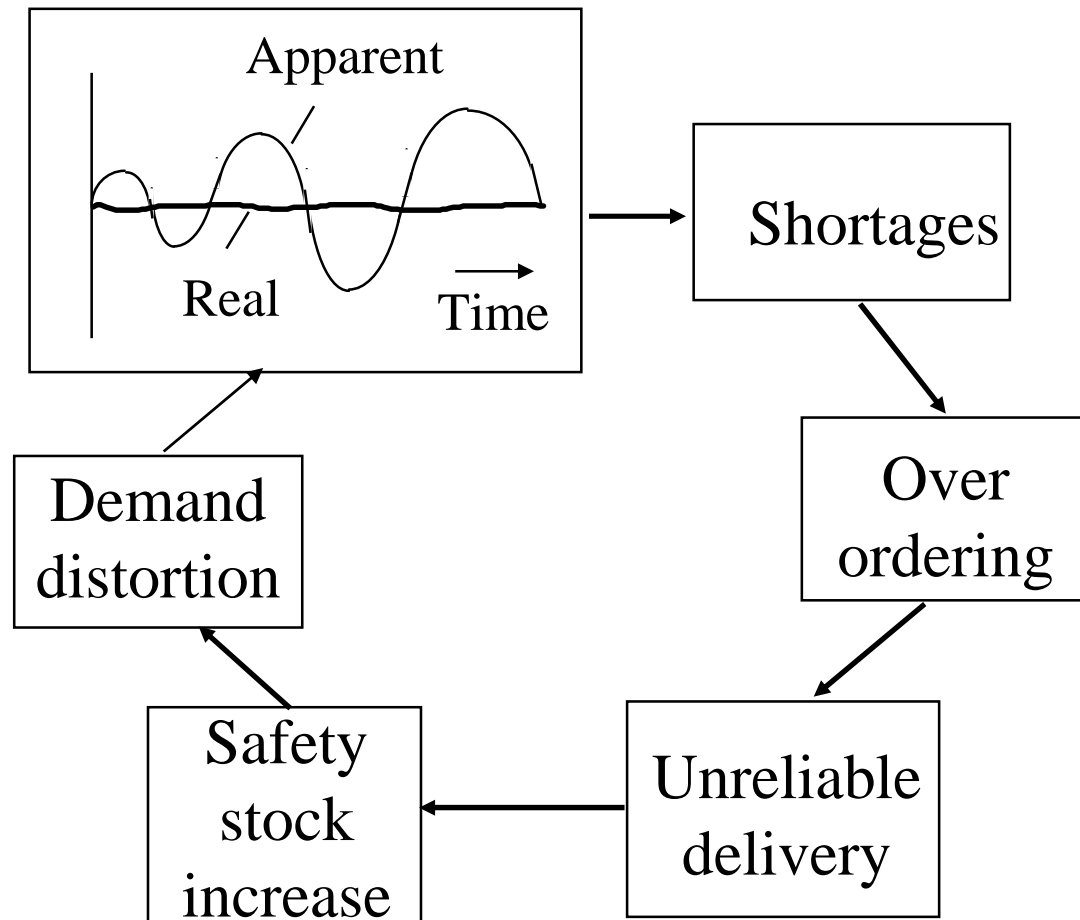
## Amplified demand and low synchronisation



## Effect of poor information flow and multi-phase ordering in a supply chain



# The Consultants' 'Flywheel' Explanation of Supply Chain Demand Amplification

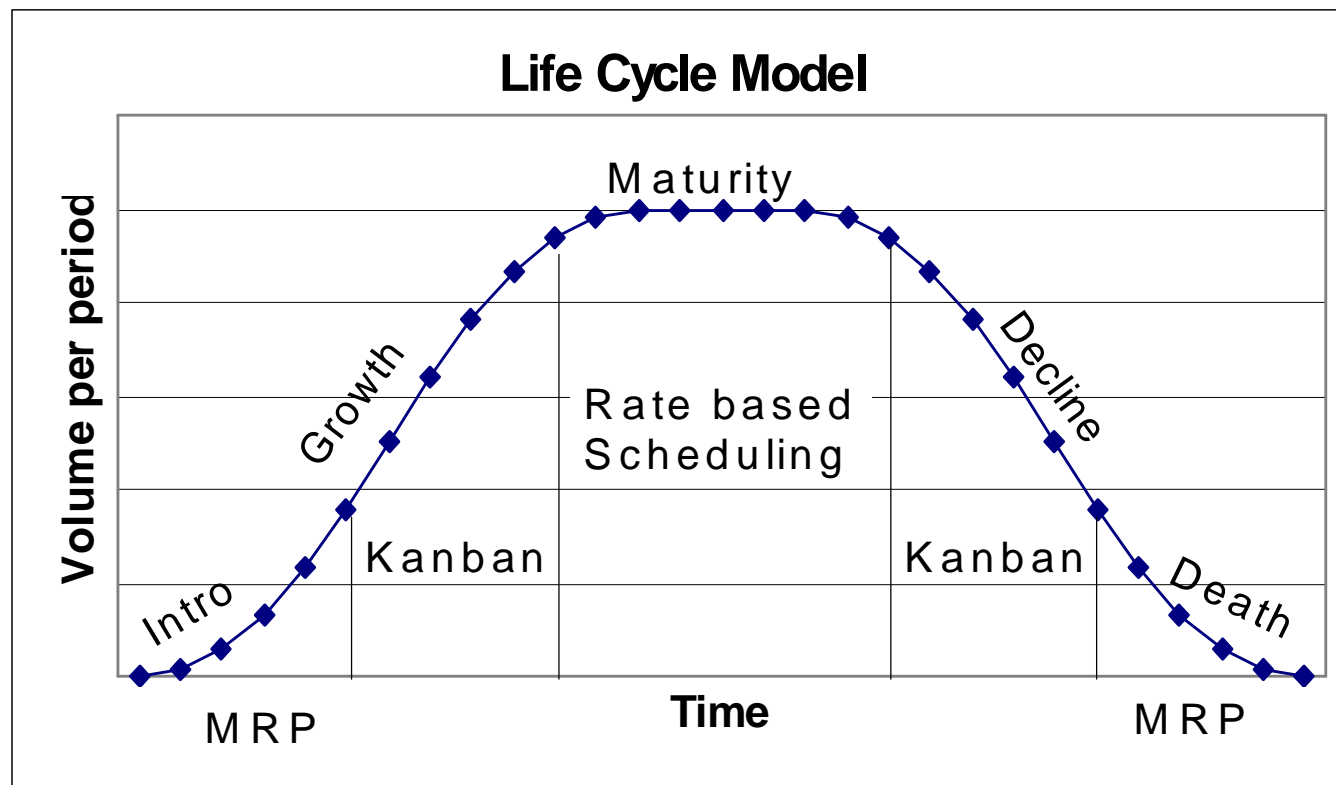


## Forrester Effect Causes

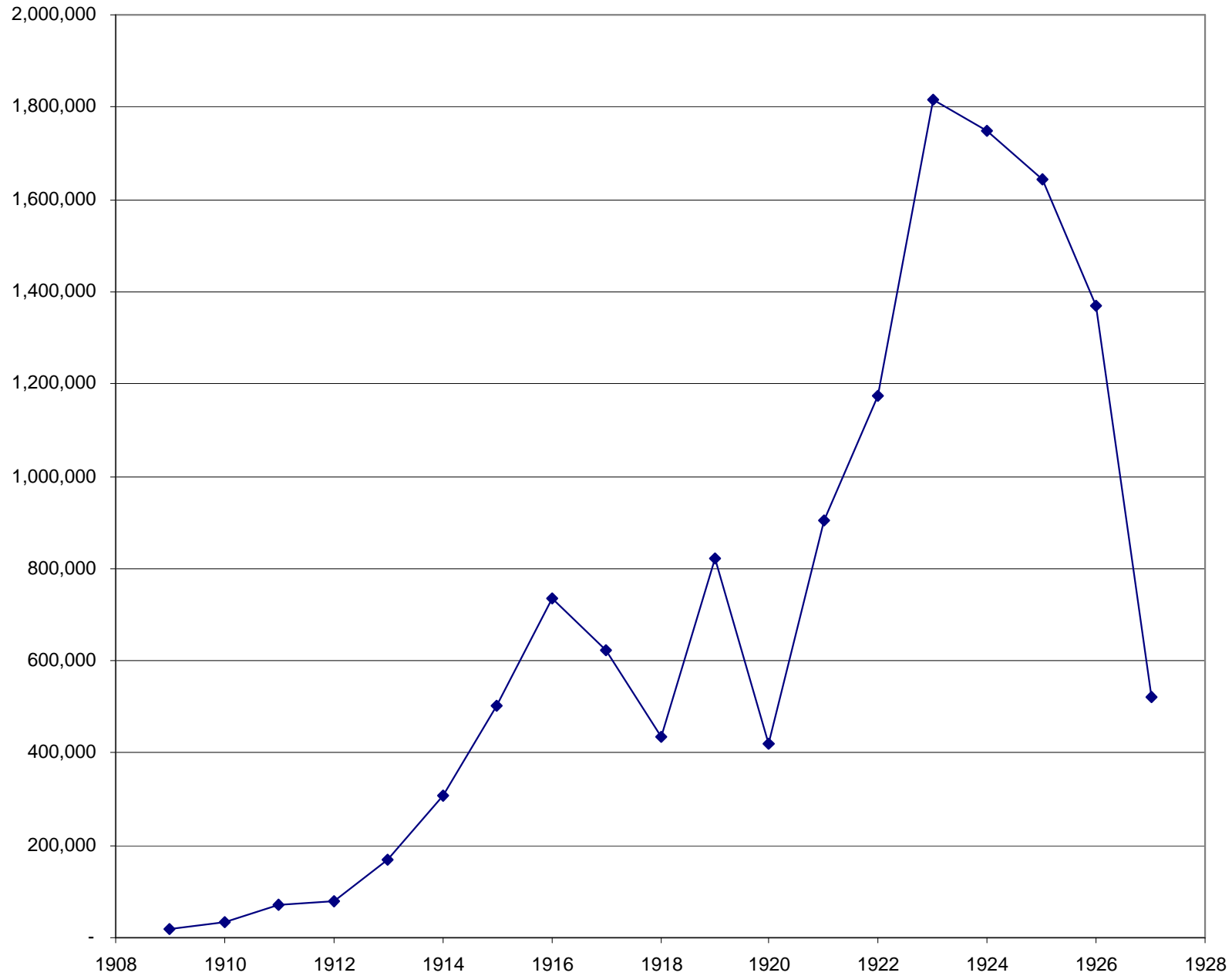
- Developing New Products - Justifications
- Forecasting – Smoothing, eliminating seasonality
- Over-Capacity – NPD Justification passed on
- Over Ordering & Over Estimating Demand
- Available (and used) Over-Capacity
- Process Yield & Shrinkage – Quality -> scrap
- Variable Lead -Times
- Unreliable Delivery
- Materials Requirements Reporting and Planning

# Forrester Effect Causes

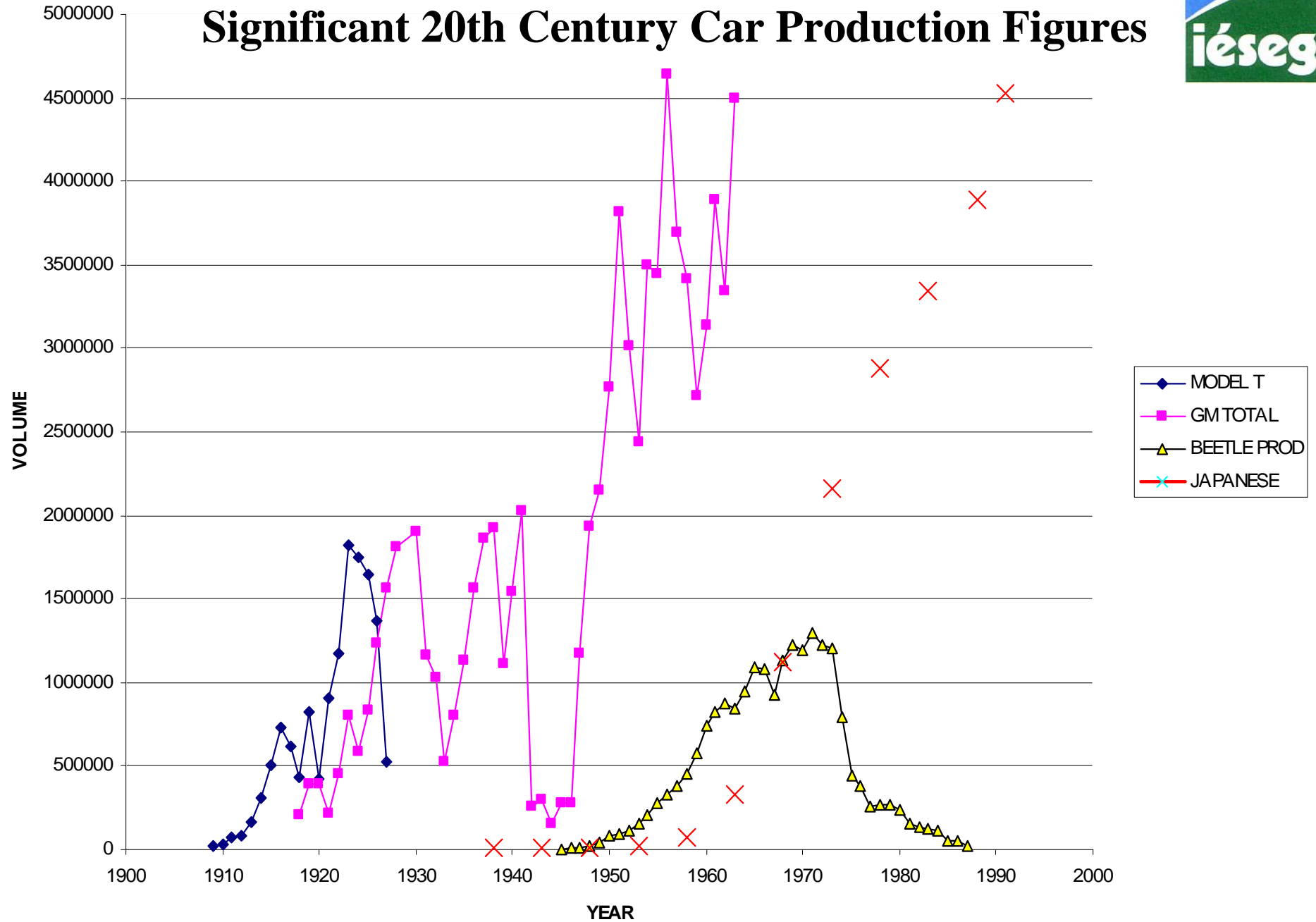
- Economic Order or Batch Quantities
- Low or No Visibility of Actual Sales
- Product Life Cycles
- Changing Planning and control system



# Model T Production



# Significant 20th Century Car Production Figures



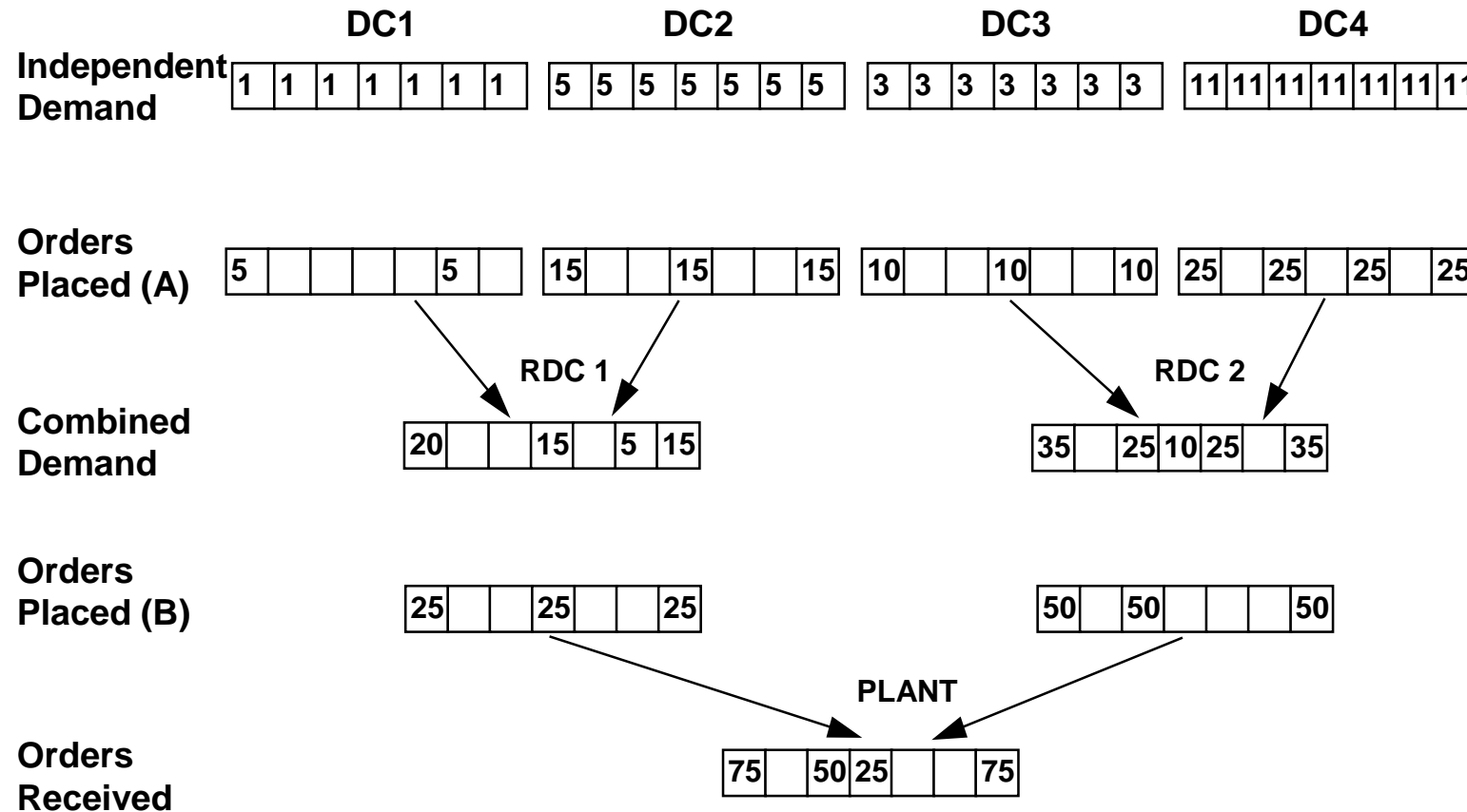
# Forrester Effect Causes



- Plant Locations => Distance => Time => Materials SS
- KPI => Days of Supply
  - plant produces 20 000 per day
  - total amount of stock on order is 100 000,
  - $20\ 000 / 100\ 000 = 5$  days of supply



# Causes of uneven demand at plant level

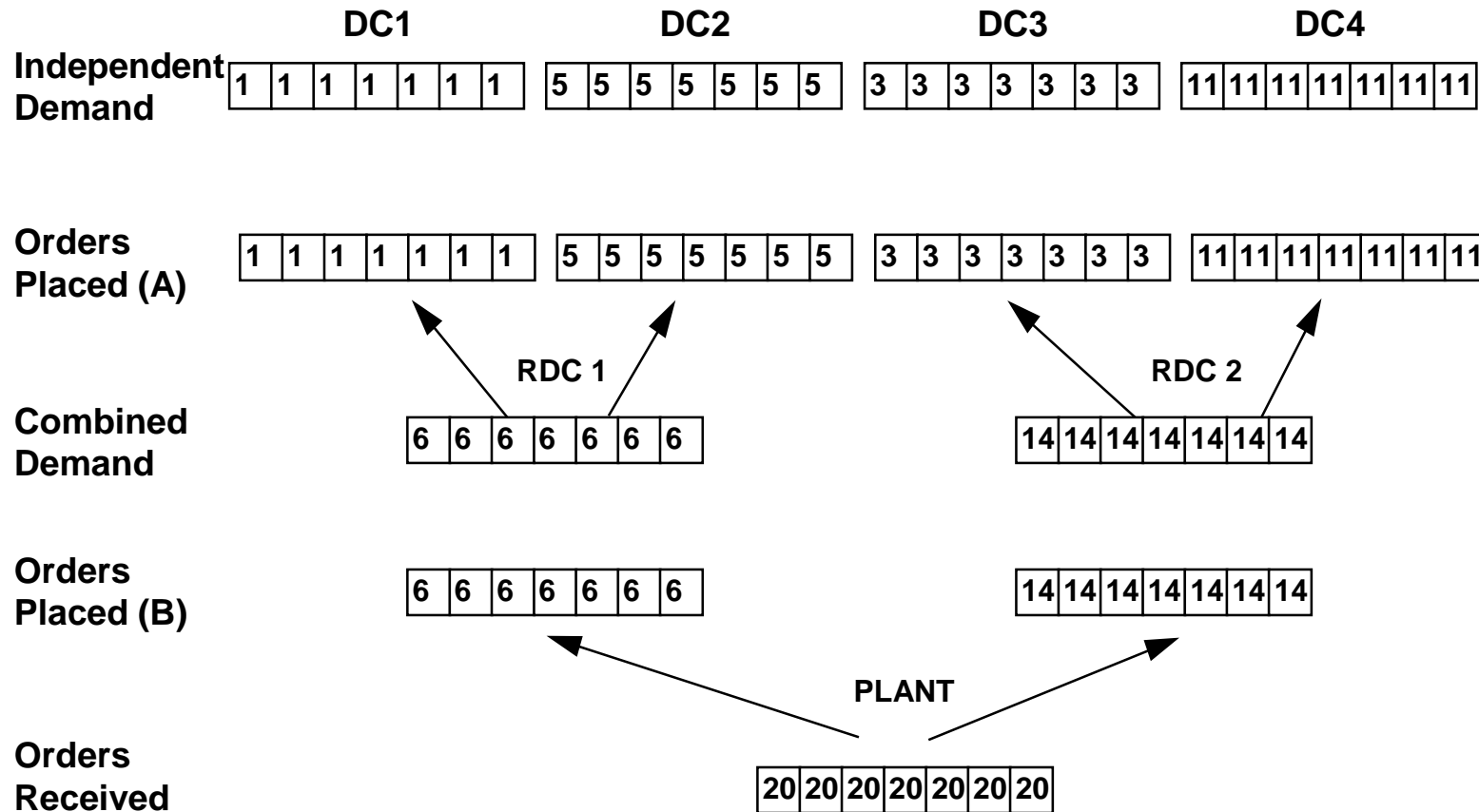


(A) Lot size replenishment policies in multiples of 5 (overpack quantity)

(B) Lot size replenishment policies in multiples of 25 (pallet/truck)

Economic order quantities and economic batch quantities

# Idealised Make to Replenish



(A) Lot size replenishment policies - equals daily sales volume

(B) Lot size replenishment policies – equals regional consolidated actual replenishment volume

# Batch Processing Example

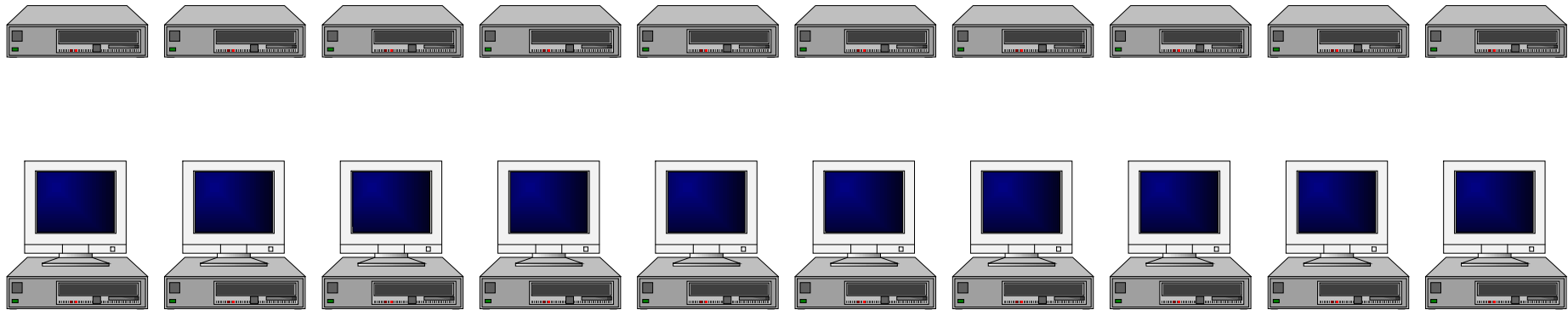


**Product requires three processes that take one minute each**



# Batch Processing Example

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**Product requires three processes that take one minute each**



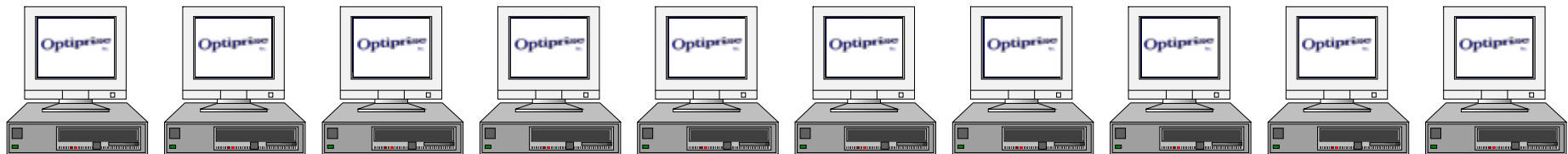
- Complete processing of first batch of 10 takes 30 minutes
- First good part out takes 21 minutes (plus transport time)
- There are at least 21 parts in-process

# Continuous Flow Processing Example

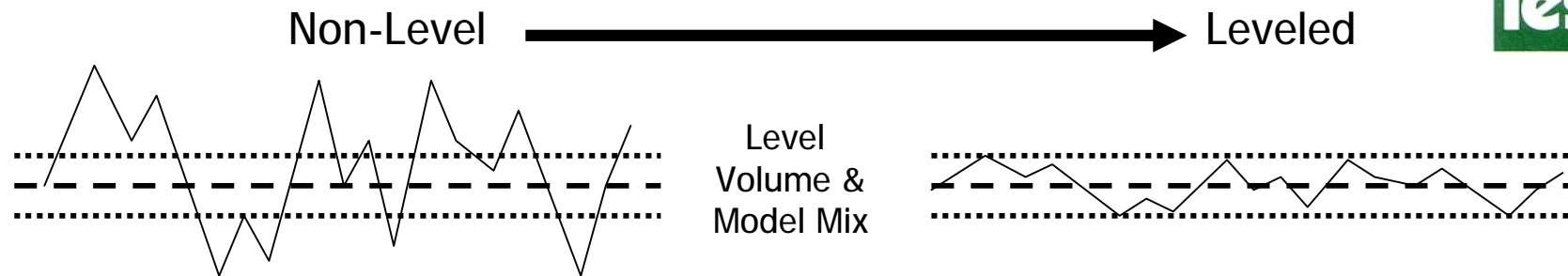
**Product requires three processes that take one minute each**



- First part out in 3 minutes
- 10 completed in 12 minutes
- Only 2 sub-assemblies in process at a time.



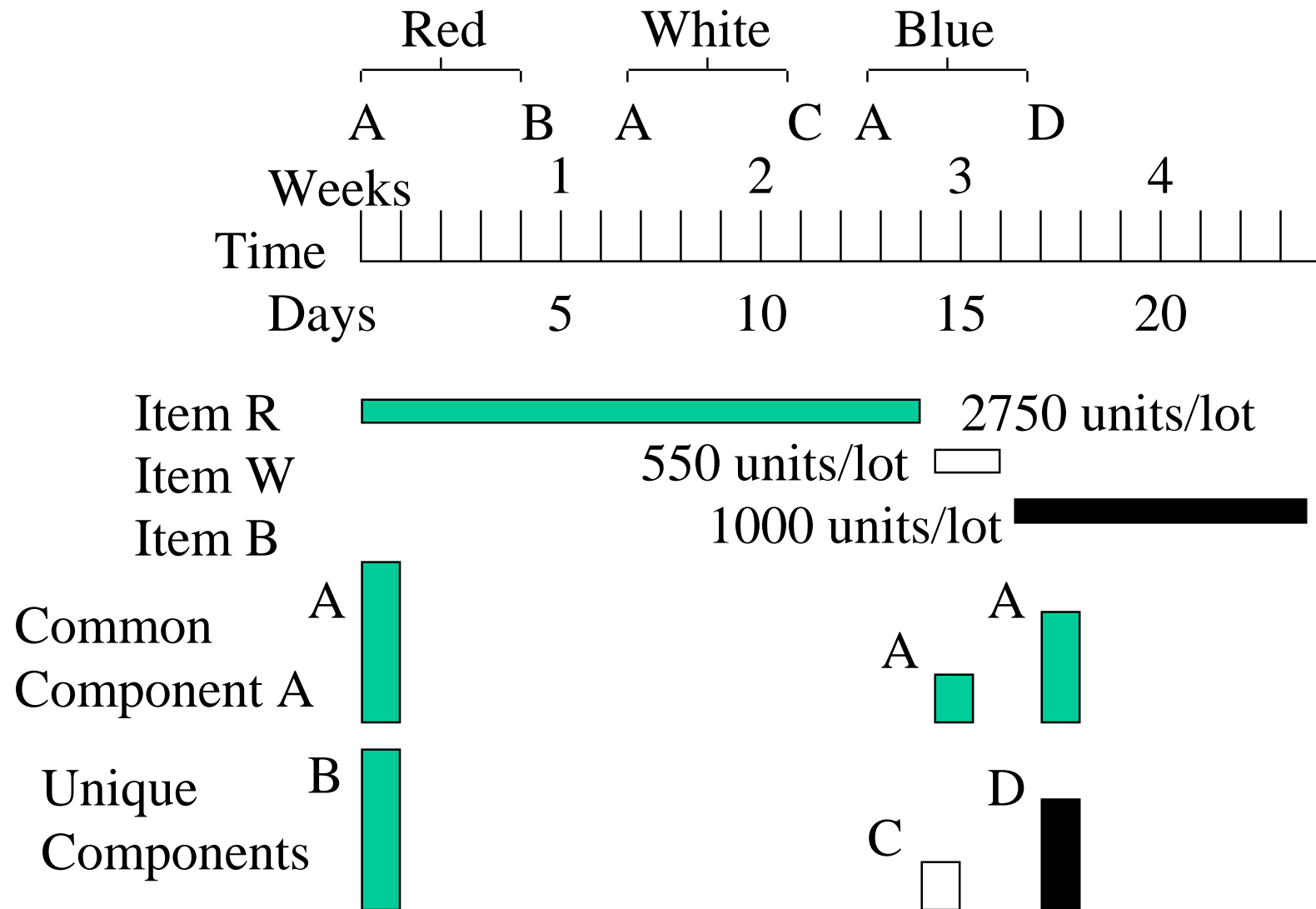
# Heijunka = Leveling



*Distribute work smoothly over a period of time.*

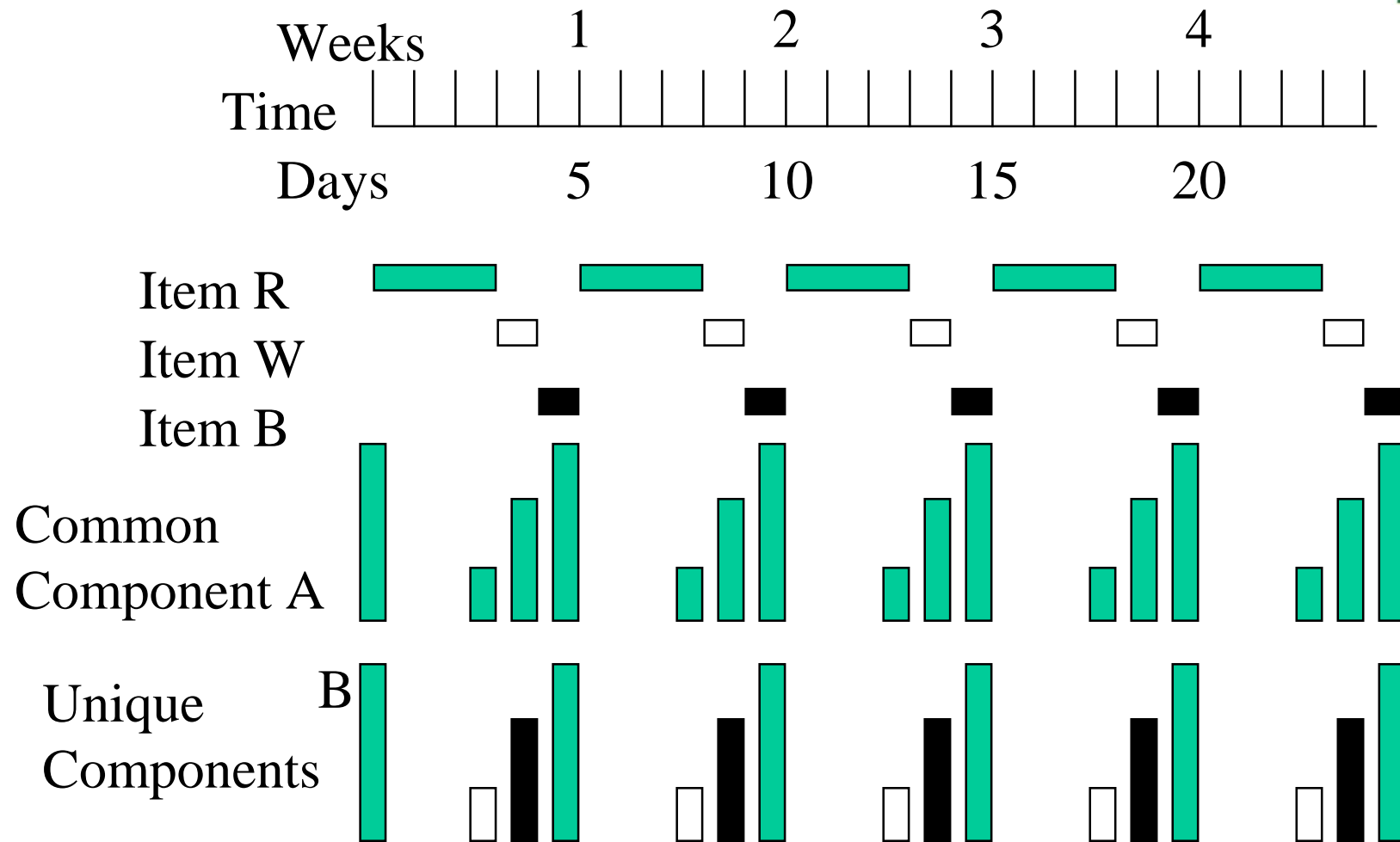
- Even distribution of work includes:
  - Total Volume
  - Model Mix
  
- Benefits are uniform resource requirements:
  - People
  - Material
  - Machinery
  
- Even workload demand on previous process

# Effect on Components (Monthly Lots)



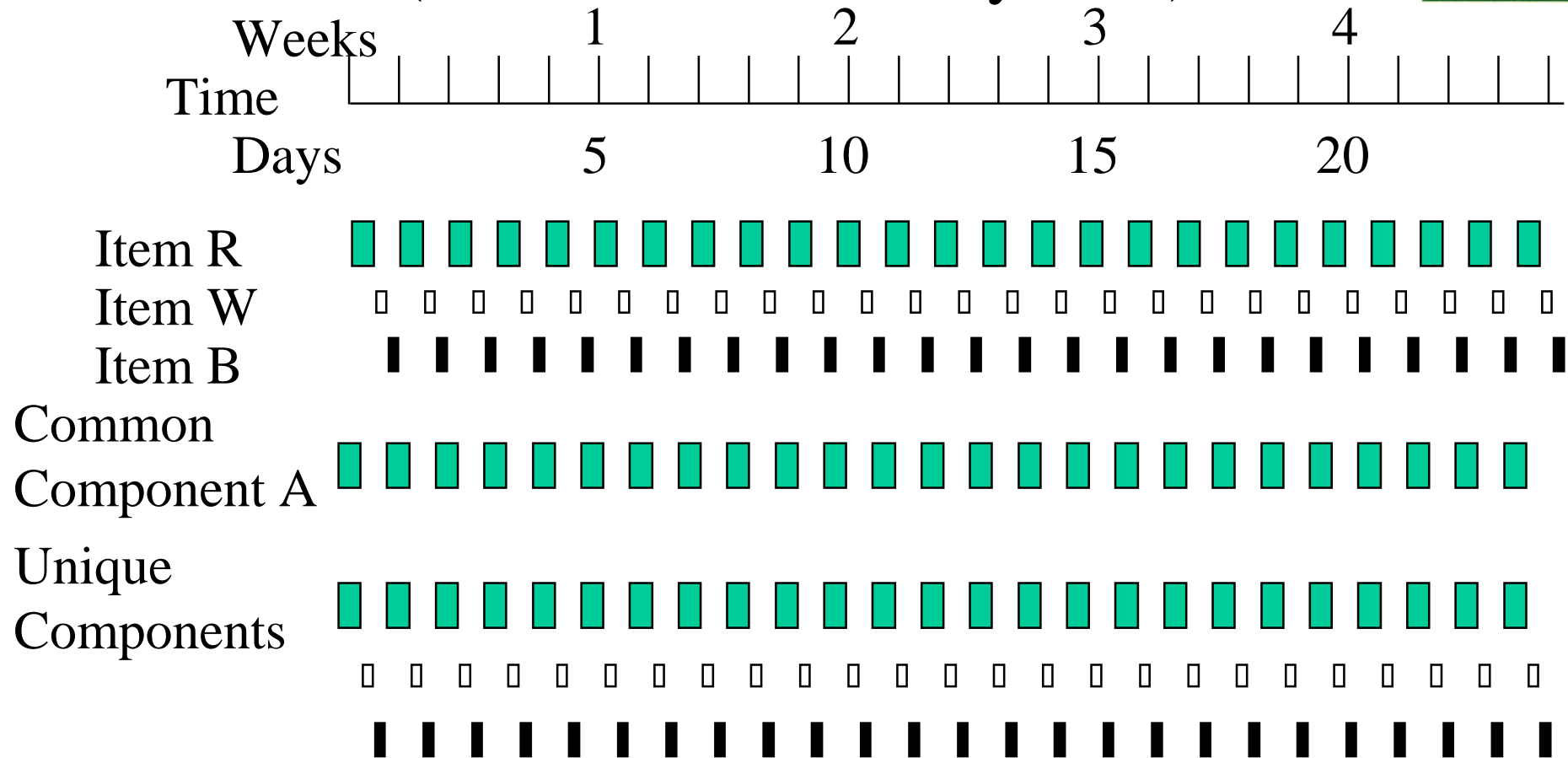
Source: APICS

# Effect on Components (Weekly Lots)



Source: APICS

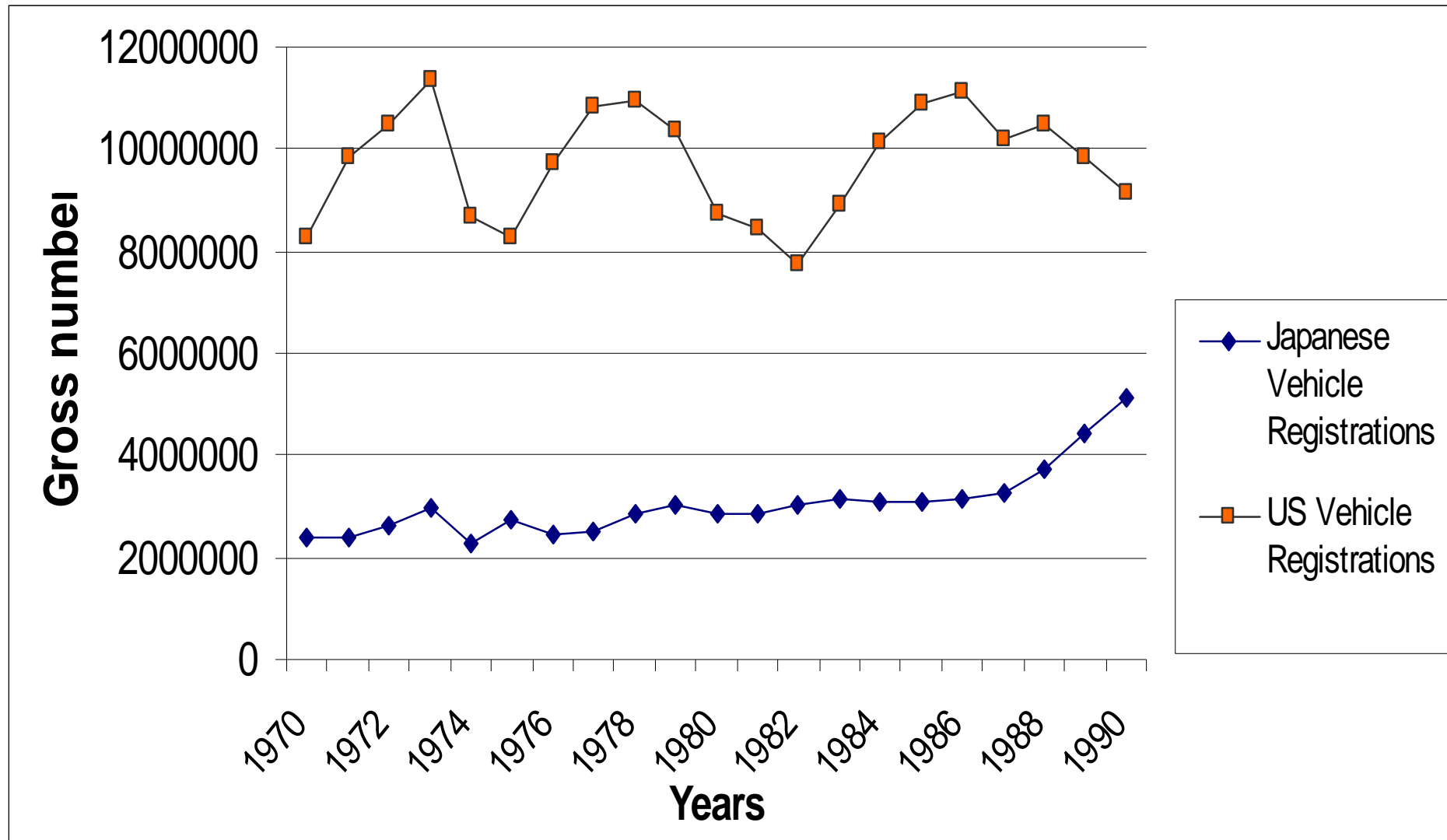
# Effect on Components (Smoothed into Daily Lots)



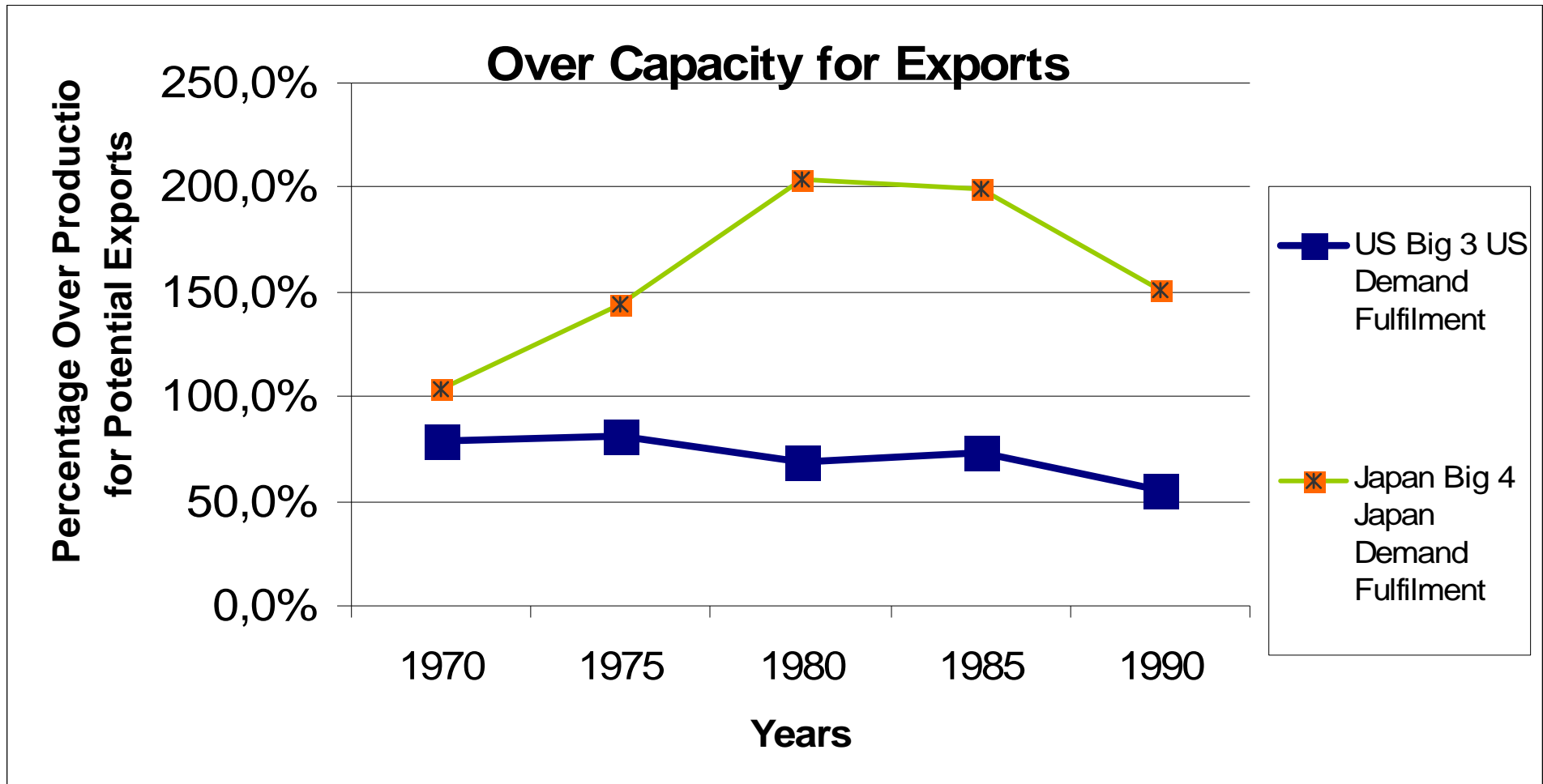
Daily smoothing assures a steady supply of the parent items and eliminates lumpy component demand.

Source: APICS

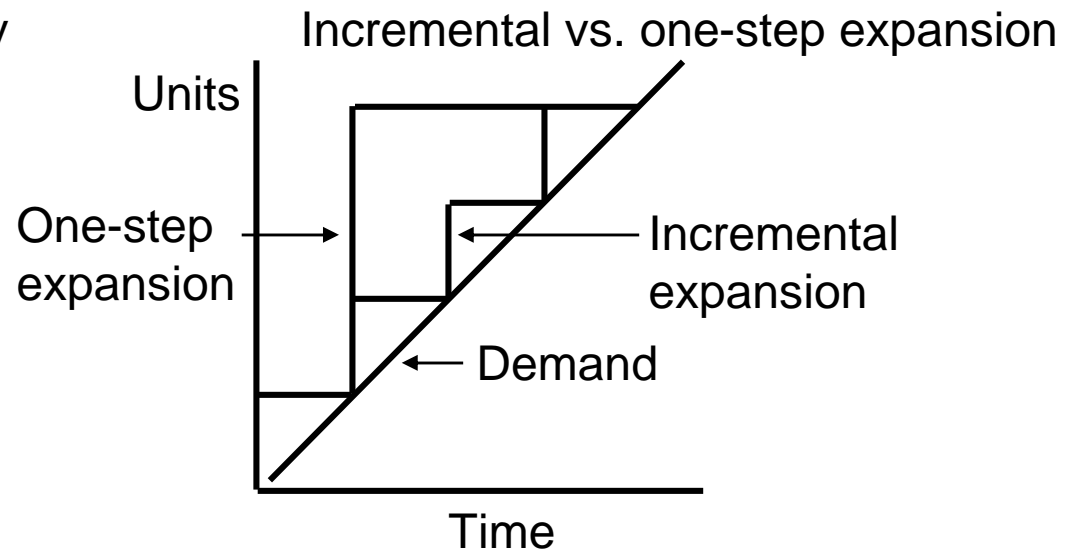
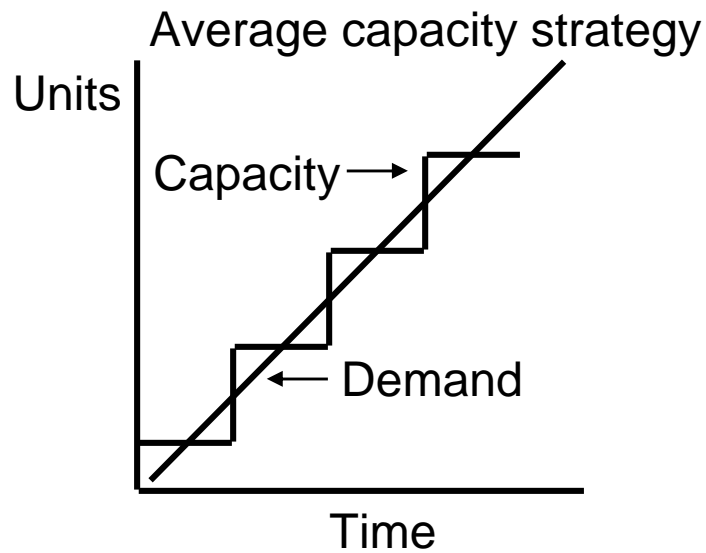
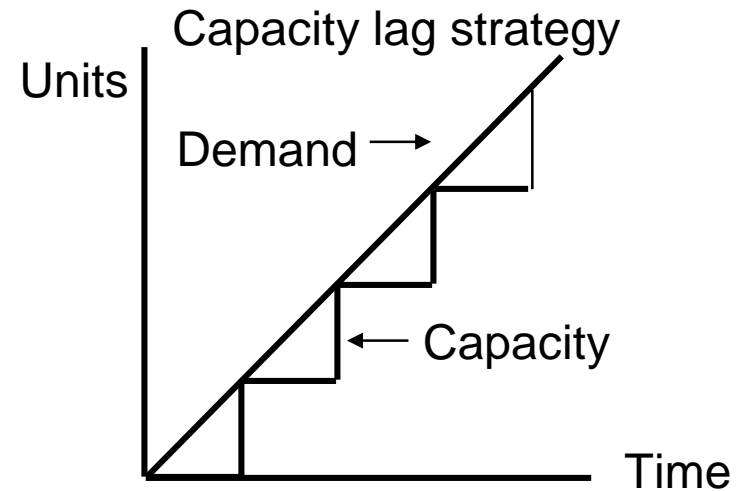
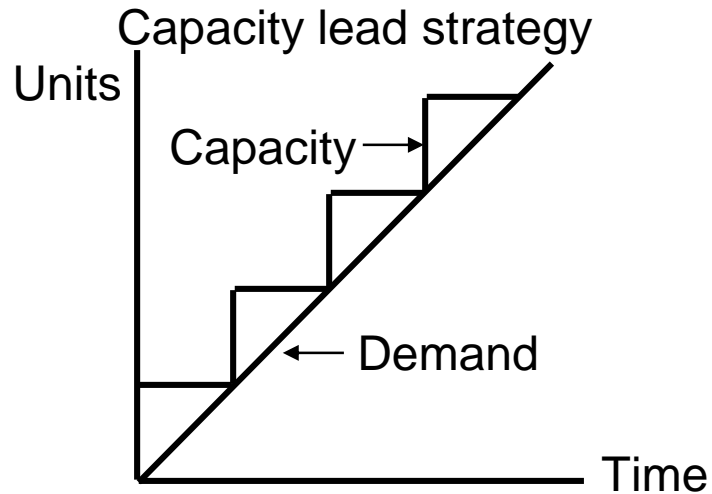
## Registration of vehicles in Japan and the US (1970-1990).



# Japanese Big 4 Brands over production for exported.



# Capacity Expansion Strategies



# Forrester Effect

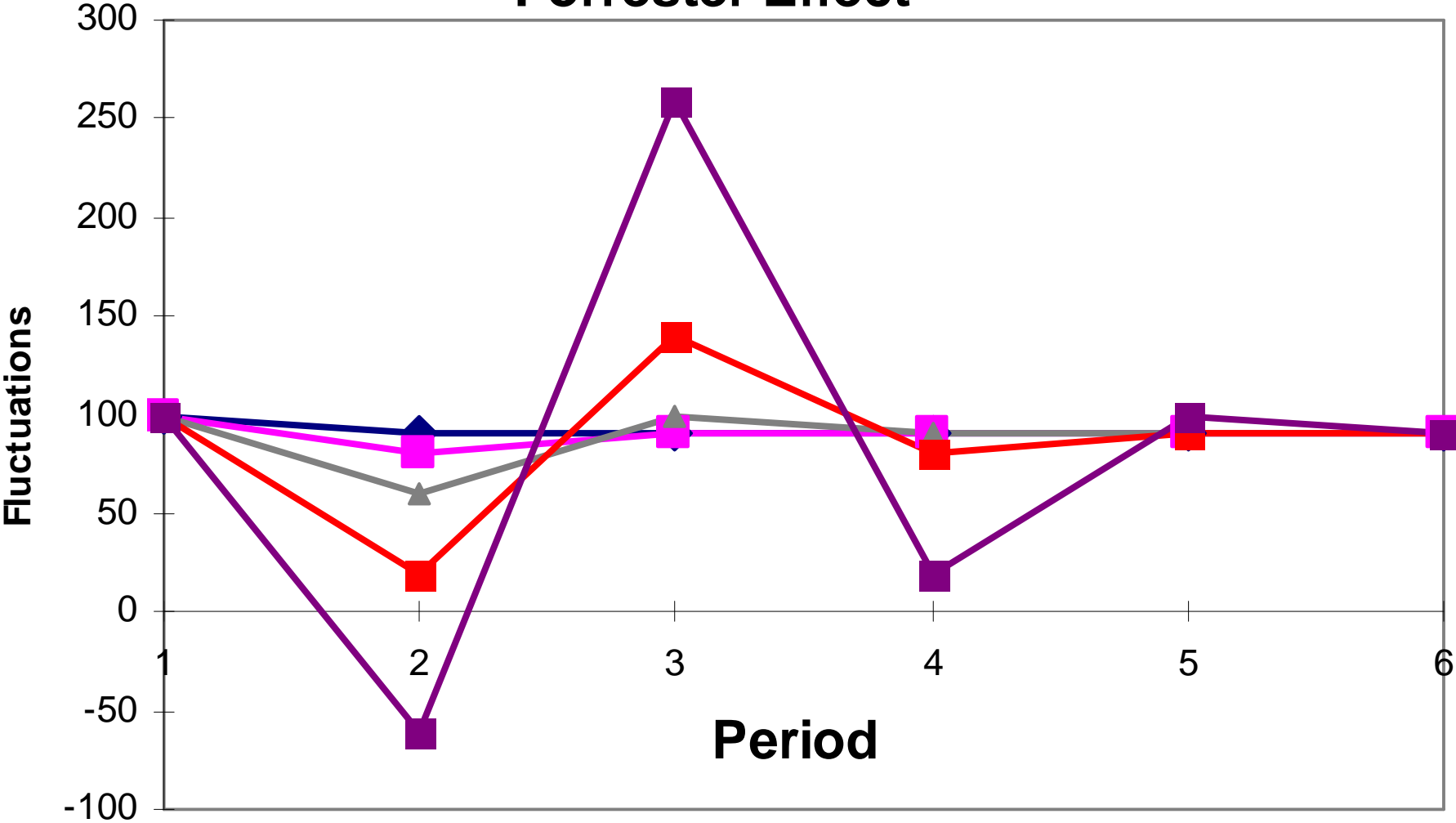


	Third Tier		Second Tier		First Tier		Original		
	Supplier		Supplier		Supplier		equipment mfg		
Period	Prodn	Stock	Prodn	Stock	Prodn	Stock	Prodn	Stock	Demand
		100		100		100		100	
1	100	100	100	100	100	100	100	100	100
		100		100		100		100	
2	-60	20	20	60	60	80	80	90	90
		20		60		80		90	
3	260	140	140	100	100	90	90	90	90
		140		100		90		90	
4	20	80	80	90	90	90	90	90	90
		80		90		90		90	
5	100	90	90	90	90	90	90	90	90
		90		90		90		90	
6	90	90	90	90	90	90	90	90	90

Source: Slack et al



# Forrester Effect



◆ Demand    ■ OEM Prd    ▲ 1st Tier    ■ 2nd Tier    ■ 3rd Tier

# Forrester Effect



Period	Supplier		Supplier		Supplier		equipment mfg		Demand
	Prodn	Stock	Prodn	Stock	Prodn	Stock	Prodn	Stock	
		90		90		90		90	
1	90	90	90	90	90	90	90	90	90
		90		90		90		90	
2	250	170	170	130	130	110	110	100	100
		170		130		110		100	
3	-70	50	50	90	90	100	100	100	100
		50		90		100		100	
4	170	110	110	100	100	100	100	100	100
		110		100		100		100	
5	90	100	100	100	100	100	100	100	100
		100		100		100		100	
6	100	100	100	100	100	100	100	100	100

Source: After Slack et al

# Damped fluctuations of production levels along a supply chain in response to small change in end-customer demand



	Third Tier		Second Tier		First Tier		Original		
	Supplier		Supplier		Supplier		equipment mfg		
Period	Prodn	Stock	Prodn	Stock	Prodn	Stock	Prodn	Stock	Demand
		100		100		100		100	
1	100	100	100	100	100	100	100	100	100
		100		100		100		100	
2	100	100	100	100	100	100	100	90	90
		100		100		100		90	
3	100	100	100	100	100	90	90	90	90
		100		100		90		90	
4	100	100	100	90	90	90	90	90	90
		100		90		90		90	
5	100	90	90	90	90	90	90	90	90
		90		90		90		90	
6	90	90	90	90	90	90	90	90	90

The only change between these two tables is from Original stock minus end stock to End stock minus original stock plus production. This allows for a buffer to be created if demand increases. Discuss the merits of the logic in both tables.



# Planning Variables and Options



- Change the time period length for each supplier tier
  - Longer time periods for lower tiers
  - Shorter time periods for the assembler and first tier
- Use the modified logic for the assembler and 1<sup>st</sup> tier suppliers
- For lower tiers
  - Retain the existing MRP logic ?
  - Produce to capacity, adjust prices to stabilise demand



Questions ?