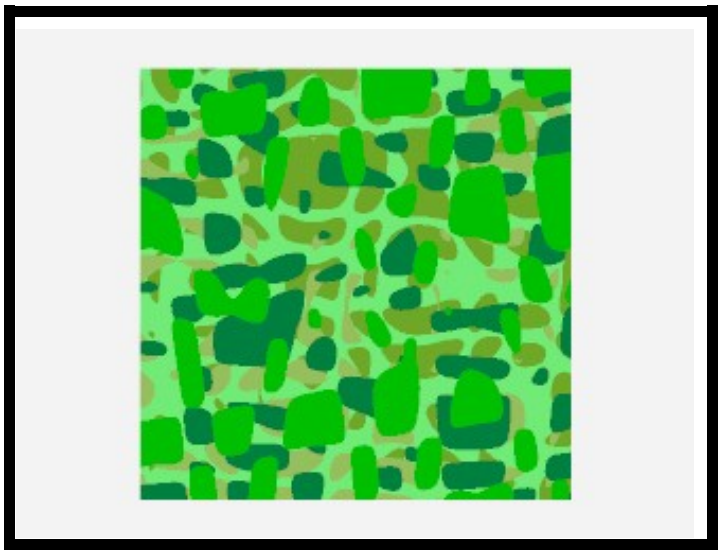
camo.itx

Type : color



This texture blends replaces the object color, in a random "camoflage" pattern, with one of up to 4 colors that you specify. You define the size of the "spots", the number of colors to use, and the actual colors.

REQUESTER TABS

- ***Colors***
  - ♦ Set the colors of pattern
- ***Sizes***
  - ♦ Set the size of pattern