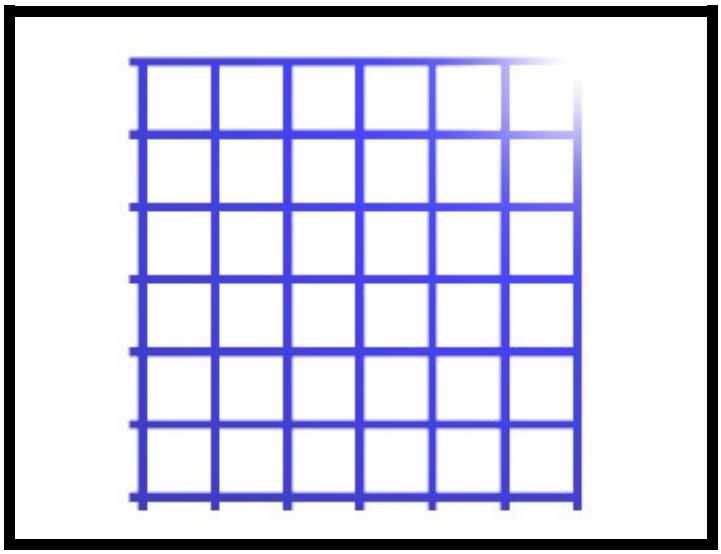
inviso.itx

Type : filter



This is a texture that we created to allow us to completely filter out an object but allow the specular highlights to show. Add this texture, along with Grid to a simple plane. Make the plane completely filter and bring up the specular to it's highest value. You will see the grid lines, since that we show the specular highlights, but the object will not show. We use it for making guard rails on decks.

REQUESTER TABS

- ***Color***
  - ♦ Set color and filter