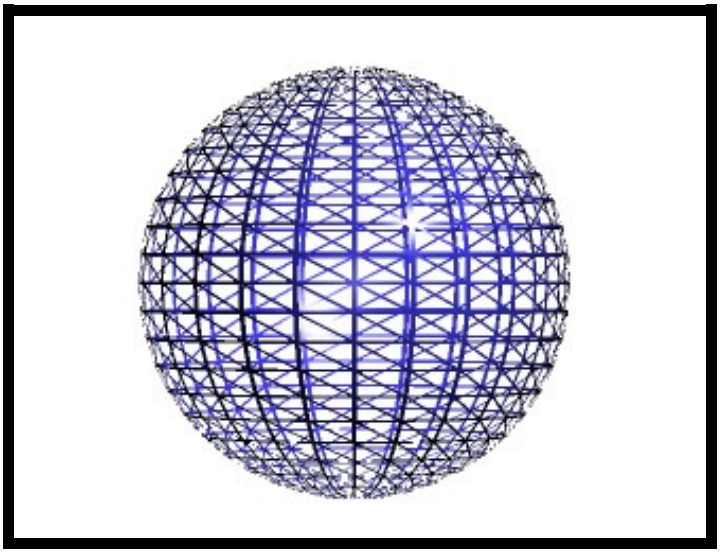
wires.itx

Type : color , reflect , filter

This texture creates adjustable size grid lines or Wires emanating from the textures axis and encompassing the object. You can change the color, reflection and filter values with the following tab information.



REQUESTER TABS

- ***Color***
  - ♦ Color: Set the color between the wires.
  - ♦ Wire Color: The color of the wires.
  - ♦ Filter: Filter out the rest of the object, leaving just the wires.
  - ♦ Wire Filter: You can even filter out the wires themselves. Leaving the reamining balance of the object.
- ***Size***
  - ♦ Wire Width: Set the thickness of the wires.
- ***Controls***
  - ♦ Brightness: Adjust the brightness of the surrounding object.
  - ♦ Intensity: Set the intensity level.
  - ♦ Wire Bright: Use this to adjust the brightness of the wires.
  - ♦ Intensity: Set the intensity level.
  - ♦ Wire Bright: Use this to adjust the brightness of the wires.